## USACAS 2012

## **Getting Started**

1. For each problem, find a function that fits the table. Model your functions in your function modeling language (TI-Nspire<sup>TM</sup> handhelds). Find different models that fit the table. Be clever.

a.	INPUT	OUTPUT	b.	INPUT	OUTPUT
	0	1		0	-7
	1	3		1	-4
	2	5		2	-1
	3	7		3	2
	4	9		4	5

c.	INPUT	OUTPUT	d.	INPUT	OUTPUT
	0	1		0	0
	1	2		1	1
	2	5		2	3
	3	10		3	6
	4	17		4	10

e.	INPUT	OUTPUT	f.	INPUT	OUTPUT
	0	2		0	0
	1	3		1	1
	2	5		2	4
	3	9		3	9
	4	17		4	16
		_			

h.

INPUT

0

1

 $\mathbf{2}$ 

3

4

OUTPUT

1

1/2

1/3

1/4

1/5

OUTPUT

0

1

4

10

20

These problems are not only fun—they also get you in shape for things to come.

Stop.	Let's	take	a lo	ook	at a	a cl	osed	form	n defi	nitio	n an	d a
recursi	ve de	finitio	n fo	r fu	ncti	ons	that	fit	table	1a.	Are	the
functio	ons equ	ıal? T	hen	let's	s do	the	same	for	table	1d.		

What does it mean for two functions to be *equal*?

INPUT

0

1

2

3

4

 $\mathbf{g}.$ 

Tabulate each function below from 0 to 5, then find a closed-form definition for a function that agrees with the table.

2.

$$h(n) = \begin{cases} 3 & \text{if } n = 0\\ h(n-1) + 8 & \text{if } n > 0 \end{cases}$$

3.

$$f(m) = \begin{cases} 0 & \text{if } m = 0\\ f(m-1) + 2m & \text{if } m > 0 \end{cases}$$

**4**.

$$c(m) = \begin{cases} 3 & \text{if } m = 0\\ c(m-1) + m & \text{if } m > 0 \end{cases}$$

5.

$$j(t) = \begin{cases} -1 & \text{if } t = 0\\ j(t-1) + 2t & \text{if } t > 0 \end{cases}$$

6. Find a recursive definition for a function that fits this table.

n	T(n)
0	1
1	3
2	9
3	27
4	81
5	243

7. Find a recursively-defined function that fits this table.

x	Z(x)
0	3
1	10
2	21
3	36
4	55

8. Find a recursively-defined function that fits this table.

n	$\Gamma(n)$
0	1
1	1
2	2
3	6
4	24
5	120

## Up a Notch

9. Consider the sequence defined by

$$g(n) = \begin{cases} 2 & \text{if } n = 0\\ 2 & \text{if } n = 1\\ 2g(n-1) + 3g(n-2) & \text{if } n > 1 \end{cases}$$

Got closed form?

**10.** Consider the sequence defined by

$$f(n) = \begin{cases} 4 & \text{if } n = 0\\ 0 & \text{if } n = 1\\ 2f(n-1) + 3f(n-2) & \text{if } n > 1 \end{cases}$$

Find a closed form for f.

11. Consider the sequence defined by

$$f(n) = \begin{cases} 0 & \text{if } n = 0\\ 1 & \text{if } n = 1\\ f(n-1) + f(n-2) & \text{if } n > 1 \end{cases}$$

Find a closed form for f.

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## Mathematical Induction: The Genesis of This Approach

Mathematical induction is usually presented as a method for establishing identities like

$$1^{2} + 2^{2} + \dots n^{2} = \frac{n(n+1)(2n+1)}{6}$$

And the steps are described along these lines:

- 1. Show that the identity is true for n = 1,
- 2. assume that it's true for n, and
- 3. use this assumption to prove that it's true for n + 1.

We've found that this is baffling to many students. If you present the induction process in this way, you'll often hear two dreaded questions from your class.

**Dreaded question 1:** Where did the identity come from in the first place?

**Dreaded question 2:** How can I assume that it's true for n—isn't that what we're supposed to **prove**?

After several years of heartburn teaching induction, we came up with a different approach that actually seems to make sense to students. It uses technology in a basic way. In the early days when we were developing this method, we used programming languages like Logo or Scheme. The language on the TI-89 allowed us to implement the method on handhelds, but it involved some cumbersone computerish details. But the "function modeling language" available with TI-Nspire technology is a perfect medium for our method, because it's notation is so faithful to standard mathematical notation.

Comments and feedback on this approach are more than welcome.

One indication that it makes sense is that the dreaded questions don't come up in class.

—Al